We consider an oscillator with mass $m=1000 \mathrm{kg}$, stiffness $k=40000 \mathrm{kN/m}$

and a damping ratio $\zeta = 3\%$ and yielding limit $f_y = 2500$ N, loaded by a half-sine

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impulse, $p(t) = \begin{cases} P_0 \sin(\pi t/t_1), & 0 \le t \le t_1, \\ 0 & \text{otherwise} \end{cases}$

where $P_0 = 6000$ N and $t_1 = 0.3$ s. In this paper we discuss a computer program written to integrate the equation of motion of the particular system described above, where I say particular system

because the execution branches are taken by prior knowledge of the behaviour of the system, and not using tests in a step-by step fashion, as it should be in a

imported from the math module.

A=x0-S-D

 $\mathbf{def} \ \mathbf{v}(\mathbf{t})$:

 $\mathbf{def} \ \mathbf{x(t)}$:

 $\mathbf{def} \ \mathbf{v}(\mathbf{t})$:

mass=1000. # kg

N/m

damp=2*zeta*mass*sqrt(k/mass)

and the characteristics of the loading

rad/s

 $t_yield=bisect(x_next, xy, 0.0, t1, 1)$

tabulate (x_next, 0.0, t_yeld, 100)

Let's print some points in this interval,

 $t2=t1+bisect(v_next, 0.0, 0, 0.3, 1.0)$

 $tabulate(x_next, t_1, t_2, 100)$

force to model the permanent displacement.

 $x0 = x_n ext(t_2 - t_1) ; v0 = 0.0$

having found t_2 , we print 101 points in this interval

tabulate(x_next, t_yeld, t_1, 100)

external load changed.

the yielded oscillator.

cS = 0.0; cC = 0.0 $x0 = x_next(t_1 - t_y)$ $v0 = v_next(t_1 - t_y)$

 $x0 = x_next(t_y - 0.0); v0 = v_next(t_y - 0.0)$

s

N

damping ratio

k = 40000.

xy=fy/k

t1 = 0.3

w=pi/t1 Po=6000.

and yielding.

zeta = 0.03

the pylab module)

the system, and not using tests in a step-by step fashion, as it should be in a general solution.

The code, denoted by the different background, is written in the programming language python.

python is a very simple programming language, so simple that lots of stuff are not directly available but reside in external libraries or modules. The standard

libraries, on the other hand, cover a large spectrum of necessities and there are also a great number of third party modules (last week we used a third party library,

When we need something outside the base language, we have to know the module that provides our requirements and *import* some name from it. In our case, we need the usual mathematical functions, so we start yhe program with the statement

from math import *

Importing the asterisk from the module math means to import everything, that is all names that are defined in the module; most names refer to functions, like sin or cos, but in math are defined also constants like $pi = \pi$.

It is customary to write first all the imports, to make apparent what external

modules the program requires; the form we used for our import was not as idiomatic as **from** math **import** sin, cos, exp,sqrt, pi that clarifies exactly what names we have

Another variation on import, the most explicit one..., is **import** math and

in this case we must prefix every references to the objects from math, as in pi2 = math.pi*2 in this case it becomes very simple to asses the origin of any object that is used in our code.

After this aside on importing objects' names in our code, we define a function that returns two functions, namely the elastic displacement and the elastic velocity

of a sdof, subjected to an assigned load and given initial conditions.

 $\mathbf{def} \operatorname{resp_elas}(m, c, k, cC, cS, w, F, x0, v0)$:

z=c/(2*m*wn); wd=wn*sqrt(1-z*z)

 $R = \frac{((1-beta**2)*cS + (2*beta*z)*cC)}{det/k}$ $S = \frac{((1-beta**2)*cC - (2*beta*z)*cS)}{det/k}$

where m,c,k are the SDOF's characteristics, x0,v0 are the initial conditions and cC,cS,w, F define the loading, $p(t) = cC \cos(wt) + cS \sin(wt) + F$. Note that cC and cS must be *forces*, as well as the constant force F wn2=k/m; wn=sqrt(wn2); beta=w/wn

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ticular integral  \# \ csi(t) = R \ sin(w \ t) + S \ cos(w \ t) + D   \det = (1. - beta**2) **2 + (2*beta**2) **2
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After computing the dynamic parameters, we compute the coefficients in the par-

D=F/k

Now the constants in the general integral, using the initial conditions, # x(0) = 1 * (A*1 + B*0) + R*0 + S*1 + D = x0

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# v(0) = wd B - z wn A + w R = v0
B=(v0+z*wn*A-w*R)/wd
and using the general and the particular integral constants, we can define the two functions that compute the response (displacement and velocity) for t > 0.

def x(t):

return (exp(-z*wn*t)*(A*cos(wd*t)+B*sin(wd*t))
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 $+R*\sin(w*t)+S*\cos(w*t)+D$

+w*(R*cos(w*t)-S*sin(w*t)))

Finally, we return to the caller these two functions! In python, functions are objects like integers, floats, and other types of variables, and can be binded to a

return (-z*wn*exp(-z*wn*t)*(A*cos(wd*t)+B*sin(wd*t))

+wd*exp(-z*wn*t)*(B*cos(wd*t)-A*sin(wd*t))

```
name, e.g., s=sin; print s(3.14/2) prints 1.0.

return x,v

Next, we define another function defining functions, that returns the displacement and velocity during the yielding phase. Examining the code you could take a guess at the particular and general integral to the equation m\ddot{x} + c\dot{x} = cC\cos(wt) + cS\sin(wt) + F.

def resp_yield (m, c, cC, cS, w, F, x0, v0):
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 $\# csi(t) = R sin(w t) + S cos(w t) + \land alpha t$

 $\# x(t) = A \exp(-c t/m) + B +$

v(t) = -c A/m exp(-c t/m) +

return (A*exp(-c*t/m) + B

return (-c*A*exp(-c*t/m)/m

alpha=F/c det=w**2*(c**2+w**2*m**2)
R=(+w*c*cC-w*w*m*cS)/det ; S=(-w*c*cS-w*w*m*cC)/det
$v(\theta) = -c A / m + w R + alpha = v\theta$
A=m*(w*R+alpha-v0)/c
$x(\theta) = A + B + S = x\theta$
B=x0-A-S

+ R*sin(w*t) + S*cos(w*t) + alpha*t

 $+ R \sin(w t) + S \cos(w t) + alpha t$

+ w R cos(w t) - w S sin(w t) + alpha

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+ w*R*cos(w*t) - w*S*sin(w*t) + alpha
     return x, v
The next function we're going to define is a helper function, that returns a root t^*
using the simple method of bisection, f(t^*) = f_0:
\mathbf{def} bisect (f, root, x0, x1):
     h = (x0 + x1)/2.0
     fh = f(h) - root
     if abs(fh) < 1e-8 : return h
     f0 = f(x0) - root
     if f0*fh > 0:
          return bisect (f, root, h, x1)
          return bisect (f, root, x0, h)
   The last block is about output, a sad necessity in most programs... we define a
function to tabulate a function f(t-t_1) over an interval t_1 to t_2 using n+1 points:
\mathbf{def} tabulate (f, t<sub>-</sub>1, t<sub>-</sub>2, n<sub>-</sub>steps):
      step = (t_2 - t_1)/n_steps
      for i in range (n_steps+1):
          tau = i*step
          print t_1+tau, f(tau)
```

Having defined all the building blocks, we set the sdof parameters,

N, the yielding force in the spring # m, the displacement of 1st yield

 $x0=0.0 \ \# m$ $v0=0.0 \ \# m/s$ $x_next, v_next=resp_elas(mass,damp,k, 0.0,Po,w, 0.0, x0,v0)$

Because $t_y < t_1$, I decided the time interval $(0, t_y)$ where the response is linear. To repeat the concept, in every program it is sadly necessary to generate some output. Here I print 101 time-displacement points between the start of excitation

At this point, $t = t_y$, the spring is yielding: we find the new initial conditions,

Before starting, we compute the time t_y for which the yield take place,

To compute the response functions and start our computation we need the initial

elastic response functions and, with null initial conditions, we set

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and the new load coefficients, with \tau = t - t_y we have that p(\tau) = (\cos(\omega t_y)\sin(\tau) + \sin(\omega t_y)\cos(\tau))P_0

cS = \cos(w*t_y)*P_0

cC = \sin(w*t_y)*P_0

and the new response functions.

cC = \cos(w*t_y)*P_0

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Note that the constant force in the function call above is opposite to the yielding
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force, as the yielded spring continues to exert the yielding force on the mass.

this case, the interval of validity is (t_y, t_1) , as I found by inspection.

The upper limit of validity of this response is the smaller time between t_1 , where the load changes, and $t_{v=0}$, where we could go back in the elastic phase. In

Now, $t = t_1$ and $p \equiv 0$, we must change the response functions because the

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x_next , v_next = resp_yield(mass, damp, cC, cS, w, -fy, x0, v0)
Now, the spring is yielded and the velocity is positive, we'll remain in this
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yielding phase until the velocity equals zero, so we find this phase change time

Now the velocity is 0.0, going back to elastic behaviour... note the use of a constant

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tabulate (x_next, t_2, 4.0, 200)

A similar program can be written to compute the indefinitely elastic response, the results are in the following figures, the first one shows in more detail the yielding phase, highlighting t_y \approx 0.203s and x_y = 0.0625cm, the time and displacement of
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first yielding, the second one highlighting the differences in the free response, namely a) the permanent yielding displacement and b) the different amplitudes of the vibrations, associated with the higher dissipation of energy that takes place in

 x_next , $v_next = resp_elas(mass, damp, k, 0.0, 0.0, w, k*x0-fy, x0, v0)$

Finally, we print some points following the return of the sdof in the elastic phase.

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